

Anoop C

Product Designer and Builder

Bengaluru, India · hello@itonlyanoop.com · itonlyanoop.com · github.com/Anoop-design

I'm a product designer who can also build. I use AI to turn my ideas into working products. My experience includes taking products from MVP to launch at early-stage startups, designing core AI features, and maintaining design systems in close collaboration with engineers.

EXPERIENCE

Freelance Designer & Builder Jul 2025 - Present

- Work directly with founders to design dashboards, websites, and reusable design systems for early-stage startups.
- Build responsive Framer sites with custom video playback, case-study filters, and interactions.

Otonomy Labs Builder Jan 2026 - Jul 2026

- Owned product design and implementation for [OpenEar](#).

Tessact Product Designer Apr 2024 - Jul 2025

- Designed video-editing workflows and AI-assisted editing features for the core product.
- Maintained the design system and built the Framer website to explain the platform's capabilities.

Induced AI Lead Designer Jul 2023 - Apr 2024

- Third team member and founding designer at a startup backed by Sam Altman and Peak XV Partners.
- Designed dashboards and one of the first autonomous browser agents.

Tap Invest (formerly Leaf Round) Dec 2021 - Jul 2023

Product Designer · Feb 2022 - Jul 2023

Product Design Intern · Dec 2021 - Feb 2022

- Worked with the founding team to shape the MVP and design web and mobile investment experiences from zero to one.

SELECTED PROJECTS

[Day 1](#) · [Daybeat](#) · [NotchClip](#)

Designed, built, and released two iOS apps and a macOS clipboard utility.

[Element Studio](#)

Created a native iOS studio for 3D elements, materials, and Metal shaders.

[Apple Dev Skills](#)

Created open-source agent skills for SwiftUI, UIKit, Apple frameworks, and Xcode.

SKILLS

Product design, UI and interaction design, prototyping, design systems.

Figma, Framer, SwiftUI, AI-assisted development.